

Poop Deck

This is an Athey Creek classic. For this awesome game you need cones and kids. To set up the game you need to put the cones in two parallel lines about 4 ft apart as shown in the diagram. The object of the game is for the kids to keep up with the commands given by the captain of the ship (usually the teacher). The captain will call out for the sailors (the kids) to get to work on the three different decks; top deck, middle deck, and poop deck. When the captain shouts, "Top deck" the kids need to run to the top deck sector; if the captain shouts, "Poop deck" the kids need to run back to the poop deck sector. The object of the game for the kids is to never be the last person to reach the deck, or else he is out.

A key for the captain is to be very particular about the coned or taped lines. For instance if the kids are all on "poop deck", and the captain plays a trick and shouts, "poop deck" if any of the kids step over into the middle deck then they are immediately out because they did not obey the commands given by the captains.

In addition, there is a 4th command the captain can make, and that is "Hit the Deck" when this is said, no matter where the kids are they have to immediately drop to the ground flat, the last person to hit the ground is usually out.

Finally, the game starts with all the kids in the middle deck. The game's winner is determined by elimination; the last man standing is the best sailor, and wins a sweet prize.

Diagram

